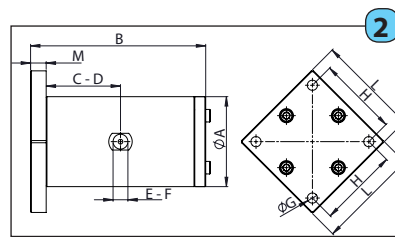
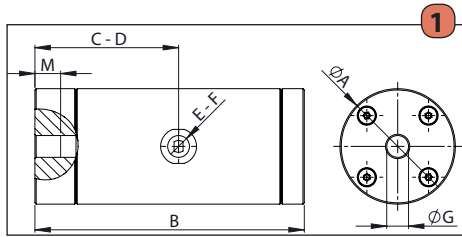




## TECHNICAL DATA SHEET

Type	Draw.	Overall dimension																		
		A		B		C		D		E	F	G	H		L		M		Weight	
		mm	in	mm	in	mm	in	mm	in				mm	in	mm	in	mm	in	kg	lb
K15	1	32	1,26	69	2,72	37	1,46	37	1,46	M5	1/8"	M8	/	/	/	/	9	0,35	0,17	0,37
K22	1	45	1,77	105	4,13	56	2,2	56	2,2	1/8"	1/8"	M10	/	/	/	/	13	0,51	0,5	1,1
K30	1	60	2,36	116	4,57	62	2,44	62	2,44	1/4"	1/4"	M12	/	/	/	/	13	0,51	1,03	2,27
K45	2	80	3,15	151	5,94	78	3,07	78	3,07	1/4"	3/8"	ø 8,5	72	2,83	90	3,54	15	0,59	2,86	6,3
K60	2	115	4,53	224	8,82	115	4,53	115	4,53	1/2"	1/2"	ø 13	102	4,02	130	5,12	20	0,79	4,6	10,14



Type	Features																				
	2 BAR - 29 PSI				4 BAR - 58 PSI				6 BAR - 87 PSI												
	Vibration	Force		Dynamic Moment		Air Consump.	Vibration	Force		Dynamic Moment		Air Consump.	Vibration	Force		Dynamic Moment		Air Consump.			
VPM	kg	lb	kg*cm	in*lb	l/min	cfm	VPM	kg	lb	kg*cm	in*lb	l/min	cfm	VPM	kg	lb	kg*cm	in*lb	l/min	cfm	
K15	4500	2,8	6,2	0,02	0,02	9	0,3	5625	5,9	13	0,03	0,03	15	0,5	6672	8,3	18,3	0,03	0,03	21	0,7
K22	2850	9	19,8	0,2	0,17	32	1,1	3450	14,2	31,3	0,21	0,18	50	1,8	4050	19,6	43,2	0,21	0,18	73	2,6
K30	2475	14,8	32,6	43	37,2	45	1,6	3075	24,3	53,6	0,46	0,4	90	3,2	3450	30,6	67,5	0,46	0,4	140	4,9
K45	1800	38,6	85,1	1,07	0,93	56	2	2250	68	149,9	2,4	2,08	125	4,4	2625	92	202,8	2,4	2,08	194	6,8
K60	1200	62	136,7	7,67	6,64	48	1,7	1500	110	242,5	8,76	7,58	125	4,4	1700	141	310,8	8,76	7,58	202	7,1

<b>APPLICATION</b>	HOPPER SILO - COMPACTION - VIBRATING FEEDER - TABLE AND CHANNEL
<b>POWDER</b>	HYGROSCOPIC - DUSTY AND GRANULAR
<b>PROBLEM SOLVING</b>	DETACHING AND COMPACTING
<b>FEATURES</b>	
<b>DUTY CICLE</b>	CONTINUOUS
<b>WORKING PRESSURE</b>	FROM 2 BAR TO 6 BAR (FROM 29 PSI TO 87 PSI)
<b>PNEUMATIC CIRCUIT</b>	FILTER+FLOW CONTROL VALVE+LUBRIFICATION+3/2 WAYS VALVE
<b>AIR SUPPLY QUALITY</b>	CLASS 5.4.4.
<b>WORKING TEMPERATURE</b>	FROM -20°C TO 130°C (FROM -4°F TO 266°F)
<b>MAX NOISE LEVEL</b>	80dB(A)
<b>TECHNOLOGY</b>	PISTON PNEUMATIC CUSHIONED
<b>ATEX</b>	II 2D cT(x) / II 2G cT(x)
<b>MATERIAL</b>	ALUMINUM BODY